



Performance Improvement of Neural Network Based RLS Channel Estimators in MIMO-OFDM Systems

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Abstract

The objective of this study was to introduce a recursive least squares (RLS) parameter estimator enhanced by using a neural network (NN) to facilitate the computing of a bit error rate (BER) (error reduction) during channels estimation of a multiple input-multiple output orthogonal frequency division multiplexing (MIMO-OFDM) system over a Rayleigh multipath fading channel. Recursive least square is an efficient approach to neural network training: first, the neural network estimator learns to adapt to the channel variations then it estimates the channel frequency response. Simulation results show that the proposed method has better performance compared to the conventional methods least square (LS) and the original RLS and it is more robust at high speed mobility.

Keywords: MIMO-OFDM, RLS, NN, BER, SNR, channel, estimation.

1. Introduction

The multiple-input-multiple-output orthogonal frequency division multiplexing (MIMO-OFDM) technology has been considered as a strong candidate for the next generation wireless communication systems [1]. Using multiple transmit as well as receive antennas, a MIMO-OFDM system gives a high data rate without increasing the total transmission power or bandwidth compared to a single antenna system. Recently, research suggests that the implementation of MIMO-OFDM is more efficient because of the straightforward matrix algebra invoked for processing the MIMO-OFDM signals. It thus seems to be an attractive solution for future broadband wireless systems [2].

The arrangement of multiple antennas at the transition end and reception end results increase in the diversity gain refers the quality of signal and multiplexing gain refers the transmission capacity [3, 4, 5].

Further, the frequency-selective problem that exists in a conventional wireless system can be well solved by the OFDM technique in the

MIMO-OFDM system. On the other hand, the performance of MIMO-OFDM systems depends largely upon the availability of the knowledge of the channel. However, MIMO relies upon the knowledge of channel state information (CSI) at the receiver for data detection and decoding. It has been proved that when the channel is Rayleigh fading and perfectly known to the receiver, the capacity of a MIMO-OFDM system grows linearly with the number of transmit or receive antennas, whichever is less [1, 6]. Therefore, an accurate estimation of the wireless channel is of crucial importance to MIMO-OFDM systems.

Recent works tackled the performance assessment (both through simulation and measurements) of MIMO-OFDM systems in the presence of practical impairments, such as synchronization and channel estimation errors [7].

The major challenge faced in MIMO-OFDM systems is how to obtain the channel state information accurately and promptly for coherent detection of information symbols. The channel state information can be obtained through training based, blind and semiblind channel estimation. The blind channel estimation is carried

out by evaluating the statistical information of the channel and certain properties of the transmitted signals [3].

Blind Channel Estimation has its advantage in that it has no overhead loss; it is only applicable to slowly time-varying channels due to its need for a long data record. In training based channel estimation algorithms, training symbols or pilot tones that are known *a priori* to the receiver, are multiplexed along with the data stream for channel estimation. Semiblind channel technique is hybrid of blind and training technique, utilizing pilots and other natural constraints to perform channel estimation [3].

The training based methods employ known training signals to render accurate channel estimation. One of the most efficient training based methods is the least squares (LS) algorithm. When the full or partial information of the channel correlation is known, a better channel estimation performance can be achieved via some minimum mean square error (MMSE) methods [1].

In this work, we propose a channel estimation algorithm for MIMO-OFDM systems by employing backpropagation multilayer neural networks to improve the performance of a standard recursive least squares (RLS) strategy in a Rayleigh fading channel. The RLS approach is an efficient semi-second-order training that leads to a faster convergence compared with the first-order approaches such as backpropagation (BP) algorithms [8]; and is (RLS) widely used for parameter estimation because of its simplicity and fast rates of convergence.

The model used by the standard RLS algorithm is based on Multi-Layered Perceptrons (MLP). This type of neural network is known as a supervised network because it requires a desired output in order to learn model.

The method described in this paper, however, uses a neural network to learn the parameter updating process of a standard RLS algorithm and then to relate the parameters so obtained to the operating conditions. To achieve this, the operating conditions are used as input patterns to a neural network and the neural network is then trained by comparing the parameters obtained from RLS algorithms with those from the neural network. This method combines the advantages of the simplicity and speed of convergence of RLS algorithms with the ability of neural networks to learn any complex process to any desired accuracy.

Also, further enhancement of performance can be achieved through maximum diversity Space Time Block Coding (STBC) and Maximum Likelihood (ML) Detection at transmission and reception ends respectively. STBCs have the ability to greatly reduce the bit error rate (BER) or increase the data rate, and have gained much attention as they are able to integrate the techniques of spatial diversity and channel coding, and can provide significant capacity gains in MIMO (OFDM/CDMA) systems.

The rest of the paper is organized as follows. In the following section the MIMO-OFDM with STBC system model is described. The next section presents a general method to channel estimation worked out on RLS approach and describes the chosen NN architecture and its application on RLS estimation. Then, some simulation results and discussions are given and finally, the last section concludes the paper.

2. System Description

2.1. MIMO-OFDM System

The configuration of multiple antennas can be divided into three categories [10]: (1) MISO (multiple input single output): uses more than one antenna at the transmitter and only one at the receiver; (2) SIMO (single input multiple output): uses one transmitting antenna and more than one receiving antenna; and (3) MIMO: uses more than one antenna at the transmitter and more than one at the receiver.

By using more than one transmit/receive antenna, multiple channels are employed between each pair of transmit and receive antennas. The transmitted signal will travel through different channels to arrive at the receiver side. If one of the channels is sufficiently strong, the receiver will be able to recover the transmitted signal.

If different channels are independent, then the probability of all channels failing is very small [10].

We consider a MIMO wireless communication system employing N_t transmit and N_r receive antennas (figure(1)), hence, the corresponding MIMO wireless communication channel is constituted by $(N_r \times N_t)$ propagation links. Furthermore, each of the corresponding $(N_r \times N_t)$ single-input single-output (SISO) propagation links comprises multiple statistically independent components, termed as paths [3, 11, 12, 13, 14, 15].

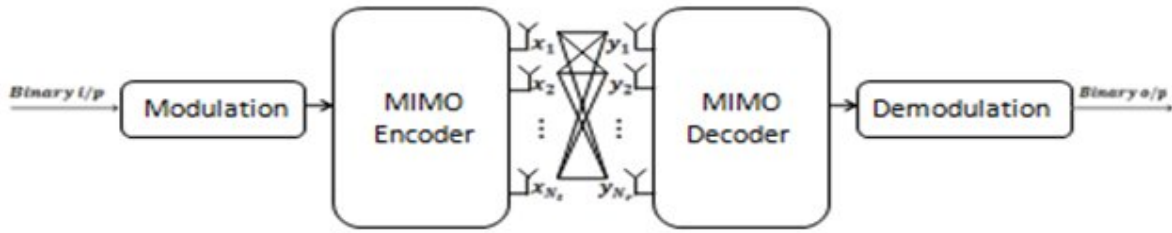


Fig.1. MIMO Architecture.

In this system, first of all the binary input data is modulated (the data to be transmitted on each sub-carrier is mapped into one of M-ary PSK or M-ary QAM constellation format, as determined). Then, the modulated data is encoded with a MIMO encoder and transmitted from N_t transmit antennas.

For a Rayleigh fading MIMO system with N_t transmit antennas and N_r receive antennas, the received signal at the j th receive antenna can be expressed as:

$$y_j = \sum_{i=1}^{N_t} h_{ij} x_i + w_j \quad \dots(1)$$

where x_i is the symbol transmitted from the i th transmit antenna, h_{ij} is the complex channel coefficients from transmit antenna i to receive antenna j and w_j is the additive noise which is modeled as Gaussian that is assumed to be independent and identically distributed (i.i.d.) with zero mean and variance σ_w^2 .

The transmitted signals from all transmit antennas overlap in time, space and frequency so that the received signal is a superposition of all transmitted signals distorted by the channel noise.

The channel coefficient matrix H with dimensions $(N_r \times N_t)$ is denoted as:

$$H = \begin{bmatrix} h_{11} & \dots & h_{1N_t} \\ \vdots & \ddots & \vdots \\ h_{N_r 1} & \dots & h_{N_r N_t} \end{bmatrix} \quad \dots(2)$$

as a result, we can write the received signal given in (1) in the matrix form as:

$$Y = HX + W \quad \dots(3)$$

where,

$$Y = \begin{bmatrix} y_1 \\ \vdots \\ y_{N_r} \end{bmatrix}, X = \begin{bmatrix} x_1 \\ \vdots \\ x_{N_t} \end{bmatrix}, \text{ and } W = \begin{bmatrix} w_1 \\ \vdots \\ w_{N_r} \end{bmatrix} \quad \dots(4)$$

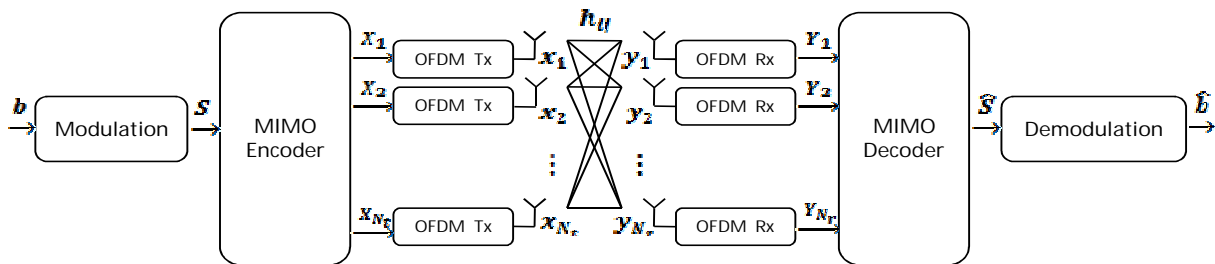


Fig.2. MIMO-OFDM System.

Figure (2) depicts a high level block diagram of the MIMO-OFDM system. We consider MIMO-OFDM system model with N_t transmit antennas and N_r receive antennas. At the transmission time n , a binary data block b is modulated and then passed through the serial-to-parallel converter and a complex data matrix S

with a length $K \times N$ is obtained, where N is the total number of OFDM symbols and K is the total number of subcarriers [3, 15]. Then the complex data is passed through the MIMO encoder to produce N_t data streams, (x_i) for $i = 1, \dots, N_t$, for transmission over the multiple antennas. Each of these signals forms an OFDM block.

Basically, the MIMO-OFDM transmitter has N_t parallel transmission paths which are very similar to the single antenna OFDM system, each branch performing pilot insertion, IDWT before the final T_x signals are up-converted to RF and transmitted. It is worth noting that the channel encoder and the digital modulation, in some spatial multiplexing systems, can also be done per branch, where the modulated signals are then space-time coded using the Alamouti algorithm before transmitting from multiple antennas not necessarily implemented jointly over all the N_t branches [3].

The DWT used here rather than the FFT since it is capable of reducing the power of intersymbol interference (ISI) and intercarrier interference (ICI), which are caused by the loss in orthogonality between the carriers as a result of the multipath wireless channel (see [16, 17, 18]). It analyzes the signal at different frequency bands with different resolutions by decomposing the signal into an approximation containing coarse (the high-scale, low-frequency components of the signal) and detailed information (the low-scale, high-frequency components).

DWT employs two sets of functions, known as scaling and wavelet functions, which are associated with low pass and high pass filters. The decomposition of the signal into different frequency bands is simply obtained by successive high pass and low pass filtering of the time domain signal [17, 18]. The original signal $x_i[n]$ is first passed through a half-band high pass filter and a half-band low pass filter (see figure (3)). A half-band low pass filter removes all frequencies that are above half of the highest frequency, while a half-band high pass filter removes all frequencies that are below half of the highest frequency of the signal. The low pass filtering halves the resolution, but leaves the scale unchanged. The signal is then sub-sampled (down-sampling, achieved by discarding alternate samples) by two since half of the number of samples is redundant, according to the Nyquist's rule. We produce two sequences called c_A (of low frequency) and c_D (of high frequency).

Decomposition halves the time resolution since only half the number of samples then comes to characterize the entire signal. Conversely it doubles the frequency resolution, since the frequency band of the signal spans only half the previous frequency band effectively reducing the uncertainty by half. This procedure, which is also known as subband coding, can be repeated for further decomposition (see figure (4)). At every level, the filtering and sub-sampling will result in

half the number of samples (and hence half the time resolution) and half the frequency bands being spanned (and hence doubles the frequency resolution).

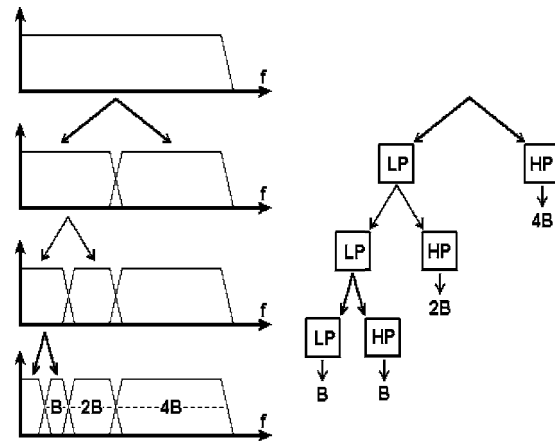


Fig.3. Subband Coding; (Left): Frequency Domain Representation, (Right): Tree-Structure [17].

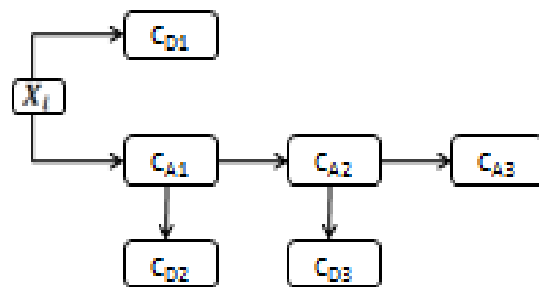


Fig.4. Decomposition of Input Signal.

Assuming the channel impulse response remains constant during the entire OFDM block, the received signal vector that belongs to the j th receive antenna, is simply the linear convolution of transmitted symbols and the channel impulse response vector; each of those N_r received signals is a combination of all the N_t transmitted signals and the distorting noise. Meanwhile compared to the SISO system, it complicates the system design regarding to channel estimation and symbol detection due to the hugely increased number of channel coefficients.

Subsequently at the receiver, the DWT is performed per receiver branch. Next, the transmitted symbol per T_x antenna is combined and outputted for the subsequent operations like digital demodulation and decoding. Finally all the input binary data are recovered with certain BER.

The output of DWT at the j th receive antenna can be expressed as;

$$Y_j(t) = \sum_{k=1}^K H_{kj}(t) X_k(t) + N_j(t) \quad \dots(5)$$

where $N_j(t)$ represents the AWGN with zero mean and σ^2 variance. $H_{kj}(t)$ denotes the channel frequency response at time t for the k th subcarrier between the i th transmit and j th receive antennas. The channel coefficients in frequency domain are obtained as linear combinations of the dispersive channel taps:

$$H_{kj}(t) = \sum_{l=1}^{L_{kj}} h_{l,kj}(t) e^{-j2\pi f_c \tau_{l,kj}} \quad \dots(6)$$

and the impulse response of the Rayleigh fading channel can be expressed as

$$h_{l,kj}(t) = \sum_{p=1}^P a_{lp} e^{-j2\pi f_c \tau_{lp}} e^{j2\pi f_c t} \quad \dots(7)$$

where L_{kj} denotes the number of non-zero taps, a_{lp} is the corresponding complex amplitude of the l th non-zero tap, T_{OFDM} is the OFDM symbol duration and τ_{lp} is the delay associated to the l th tap. This delay and variance are assumed to be the same for each transmit-receive channel link. The power of the l th paths are normalized, such that $\sum_{l=1}^L |a_{lp}|^2 = 1$; [6, 10, 15, 19].

2.2. Space-Time Block Coded (STBC) OFDM

STBC introduces redundancy in space, through the addition of multiple antennas, and redundancy in time, through channel coding. Its main feature is to provide diversity gain, with very low decoding complexity. In this method (using two transmit antennas), the input data stream is first mapped into symbols using a constellation mapper, and the symbol stream is then divided into two substreams. The symbols X_1 and X_2 are transmitted from the first and second antenna respectively at time t and the symbols $-X_2^*$ and X_1^* are transmitted from the first and second antenna respectively at time $t + T$ (the transmit sequences from the two transmit antennas are orthogonal). In this case the code matrix can be given as [3, 11, 13, 15]:

$$X = \begin{bmatrix} X_1 & X_2 \\ -X_2^* & X_1^* \end{bmatrix} \quad \dots(8)$$

The block diagram of the Alamouti scheme is shown in figure (5) with one receiver antenna is used at the receiver. The fading channel

coefficients from the first and the second transmit antennas to the receive antenna at time t are denoted by $h_1(t)$ and $h_2(t)$, respectively. By assuming that the channel coefficients do not change in the interval from time t to $t + T$, they can be expressed as follows:

$$\begin{aligned} h_1(t) &= |h_1| e^{j\theta_1} \\ h_2(t) &= |h_2| e^{j\theta_2} \end{aligned} \quad \dots(9)$$

where $|h_i|$ and θ_i , ($i = 1, 2$) are the amplitude gain and phase shift for the path from antenna i to the receive antenna and T is the symbol duration.

The received signals at the receiver antenna over two consecutive symbol periods for time t and $t + T$ can be expressed as:

$$\begin{aligned} Y(t) &= h_1 X_1 + h_2 X_2 + N(t) \\ Y(t+T) &= -h_1^* X_2 + h_2^* X_1 + N(t+T) \end{aligned} \quad \dots(10)$$

So that,

$$\begin{bmatrix} Y(t) \\ Y(t+T) \end{bmatrix} = \begin{bmatrix} h_1 & h_2 \\ -h_1^* & h_2^* \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} + \begin{bmatrix} N(t) \\ N(t+T) \end{bmatrix} \quad \dots(11)$$

Or rewrite (11) as in (3) where the channel matrix is give as:

$$H = \begin{bmatrix} h_1 & h_2 \\ h_1^* & -h_2^* \end{bmatrix} \quad \dots(12)$$

Now, as in figure (5), and at time n , a data block (X_1, X_2) , $k = 0, 1, \dots, K-1$ where K is the number of subcarriers, is coded into two different symbol blocks, (X_1, X_2) {the DWT of X_1, X_2 }, $i = 1, 2$. Then the received signal is the superposition of the transmitted signals and can be expressed as:

$$\begin{aligned} Y_j(t) &= H_{1j}(t) X_1(t) + H_{2j}(t) X_2(t) \\ &+ N_j(t) \end{aligned} \quad \dots(13)$$

Again, $H_{kj}(t)$ denotes the channel frequency response of the multipath channel and the k th subchannel between the i th transmit and receive antennas.

And previously, we assumed that the channel coefficients do not change in the interval from time t to time $t + T$ (the channel gains between two adjacent subchannels are approximately equal); then $H_{kj}(t) = H_{kj}(t + T) = H_{kj}(t)$, and the demodulated signal (Y_1, Y_2) is then decoded by the linear maximum-likelihood (ML) space-time decoder [3, 11, 13, 15]:

$$\begin{aligned} \begin{bmatrix} Y_1 \\ Y_2 \end{bmatrix} &= \begin{bmatrix} H_{11} & H_{12} \\ H_{21} & H_{22} \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} + \begin{bmatrix} N_1 \\ N_2 \end{bmatrix} \\ \begin{bmatrix} Y_1 \\ Y_2 \end{bmatrix} &= \begin{bmatrix} H_{11} & H_{12} \\ H_{21} & H_{22} \end{bmatrix} \begin{bmatrix} X_1 \\ X_2 \end{bmatrix} + \begin{bmatrix} N_1 \\ N_2 \end{bmatrix} \end{aligned} \quad \dots(14)$$

Finally the estimated symbols are obtained (see also [6, 20]) so that to minimize the Euclidean distance to the received signal.

$$\hat{S}(n, k) = \arg \min_{s \in \mathcal{S}} |Y(n, k) - s^* h(n, k)|$$

$$\hat{S}(n+1, k) = \arg \min_{s \in \mathcal{S}} |Y(n+1, k) - s^* h(n+1, k)| \quad \dots(15)$$

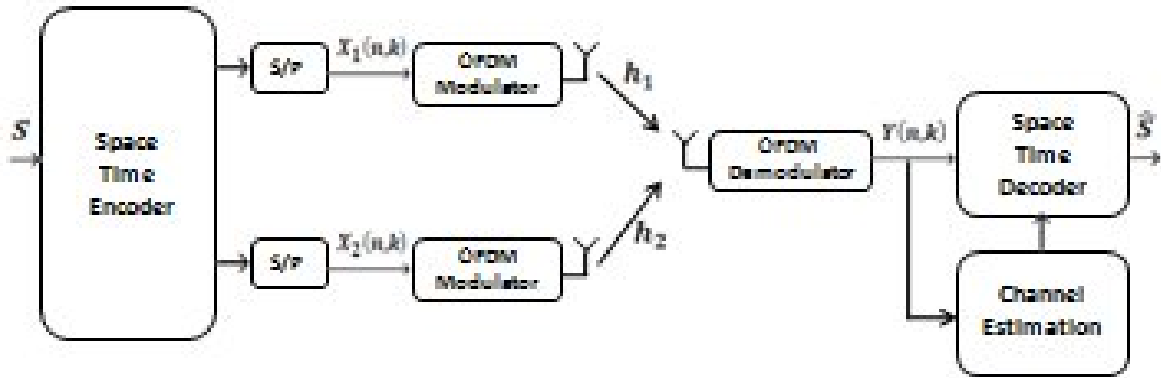


Fig.5. STBC-OFDM System Model.

3. Proposed Channel Estimation Method

3.1. MLP Predictor

The most common neural network model is the feed-forward Multi-Layered Perceptrons (MLP). This type of neural network is known as a supervised network because it requires a desired output in order to learn. These networks are widely used for their capability in minimizing cost functions. And among other advantages, they can be entirely made of simple electronic devices, such as capacitors, resistors, and operational amplifiers, also suitable for the implementation in very large scale integration (VLSI) technology. This implementation can keep the complexity of the receiver low [21], because it is not directly related to the number of additions and multiplications needed for the problem resolution.

Thus, to minimize error functions, these networks are trained, here, with the use of the RLS algorithm.

Our network uses two hidden layers where each element i, j of a weight matrix (w_{ij}) represents the connection weight connecting neuron i of the downstream layer (i/p, hidden and o/p layers) to neuron j of the upstream layer.

Now,

$$\hat{S}(n, k) = \sigma \left(\sum_j w_{kj} \left(\sum_i w_{ji} S(n, k) + b_j \right) \right) \quad \dots(16)$$

where $\sigma(\cdot)$ is a sigmoid function of each neuron, expressed as, $\sigma(x) = \frac{1}{1 + e^{-x}}$, and b_j is a bias vector.

The required goal, is the learning of associations equations (15) & (16): the network must restore the desired output in (15) close to the actual one in (16). Therefore an error signal will present, $e(n, k)$. If an error has occurred, then only the weights on the connections from units that sent a non-zero signal to the output unit will be adjusted; i.e.

$$w_{kj}(n+1, k) = w_{kj}(n, k) + \eta e(n, k) \sigma'(w_{kj}(n, k)) \quad \dots(17)$$

where \hat{S} is the target value ($=1$) and η is the learning rate ($0 < \eta < 1$) [22].

The same thing is for $\hat{S}(n+1, k)$.

3.2. RLS Learning Algorithm

From the viewpoint of adaptive filtering theory, it is well known that the recursive least squares (RLS) algorithm is typically an order of magnitude faster than the LMS algorithm [23]. Thus, to speed up the convergence of MLP algorithm, the weights in each layer can be adjusted using the RLS algorithm.

The RLS attempts to minimize the cost function created from the exponentially weighted and windowed sum of the squared error.

The channel estimate of $h(n, k)$ in (15) will be derived and updated as follows.

$$h(n, k) = \sum_{l=0}^{L-1} \lambda^{n-l} Y(n, k) S^*(n-l, k) \quad \dots(18)$$

where the error signal $(\hat{h}_k - h_k)$ may be expressed as:

$$(\hat{h}_k - h_k) = (\hat{h}_{k-1} - h_{k-1}) - \alpha (\hat{h}_{k-1} - h_{k-1}) + \alpha (\hat{h}_{k-1} - h_{k-1}) \dots(19)$$

where α denotes the forgetting factor ($0 < \alpha < 1$) that enables the receiver to track the change in a nonstationary environment by forgetting past observed data.

The channel estimate \hat{h}_k is the one that minimizes $J(\hat{h}_k)$. Solving $\frac{\partial J(\hat{h}_k)}{\partial \hat{h}_k} = 0$ gives [14, 24]:

$$\hat{h}_k = \hat{h}_{k-1} + \alpha (y_k - \hat{h}_{k-1}^H x_k) x_k \dots(20)$$

where $R_{xx}(k)$ is an autocorrelation function which may be calculated recursively as follows:

$$R_{xx}(k) = \sum_{l=0}^{k-1} |x_{k-l}|^2 \dots(21)$$

while $R_{xy}(k)$ is a crosscorrelation matrix and may be expressed as:

$$R_{xy}(k) = \sum_{l=0}^{k-1} |x_{k-l}| |y_{k-l}| \dots(22)$$

The same procedure is applied for $(k+1)$ and $(k+1)$.

4. Results and Discussion

The performance limit of MIMO-OFDM system for different antenna configuration is quantified through BER which is particularly an attractive measurement for wireless communications. A system equipped with two transmit antennas and arbitrary number of receive antennas is considered for this purpose. In the simulation scenarios the QPSK modulation is used and Rayleigh fading radio channel is assumed.

In the first simulation, the STBC is applied for two transmit antennas and different number of receive antennas to demonstrate the performance of the considered system at perfect channel knowledge.

Figure (6) shows the BER performance comparison between 2x2, 2x4 and 2x6 STBC systems. As can be observed from the figure, the 2x6 system performs better than others. For example, the BER of 8×10^{-5} is achieved at SNR = 2 dB for 2x6 system, whereas the same BER is achieved at SNR = 5dB for 2x4 and at SNR = 7 dB for 2x2 system. It rejects that the BER performance increases as the number of receive antennas increases for the same number of transmit antennas (see [11] to compare these results).

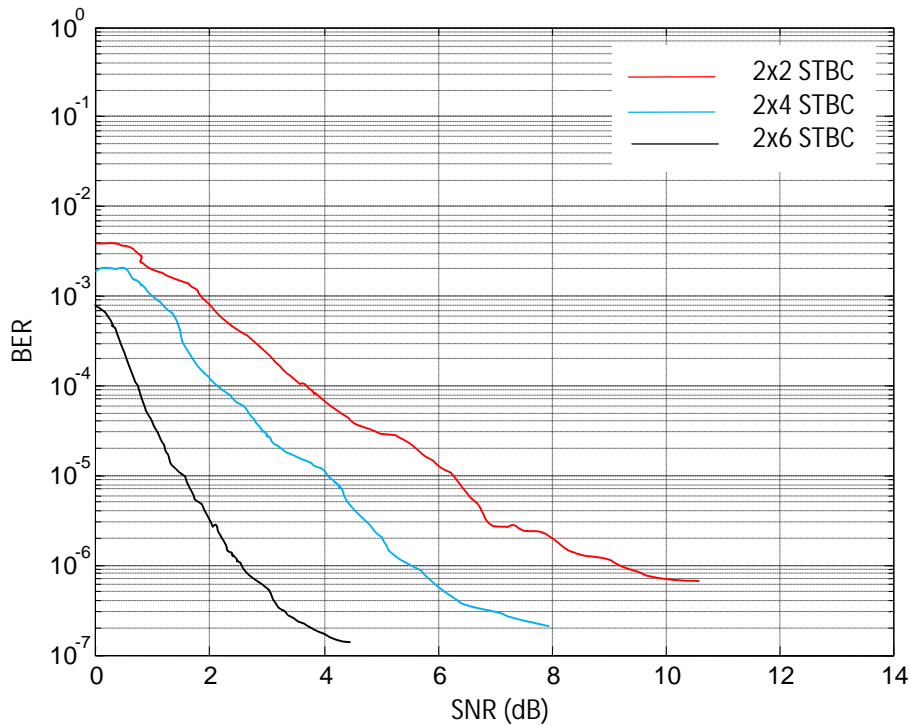


Fig.6. BER Performance Comparison between 2x2, 2x4 and 2x6 STBC Systems.

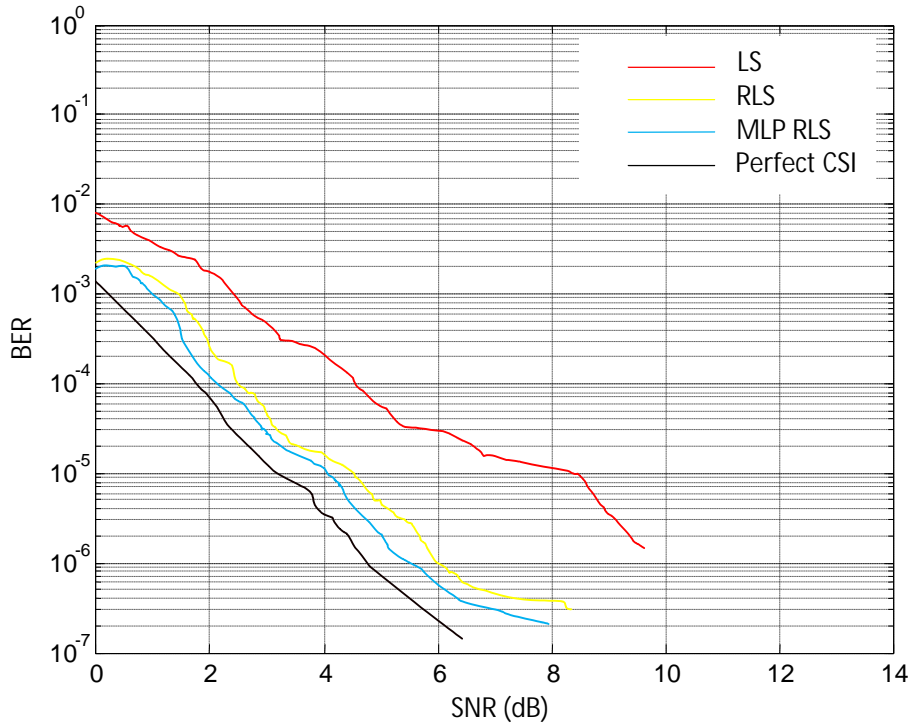


Fig.7. Performance Comparison between Different Channel Estimations.

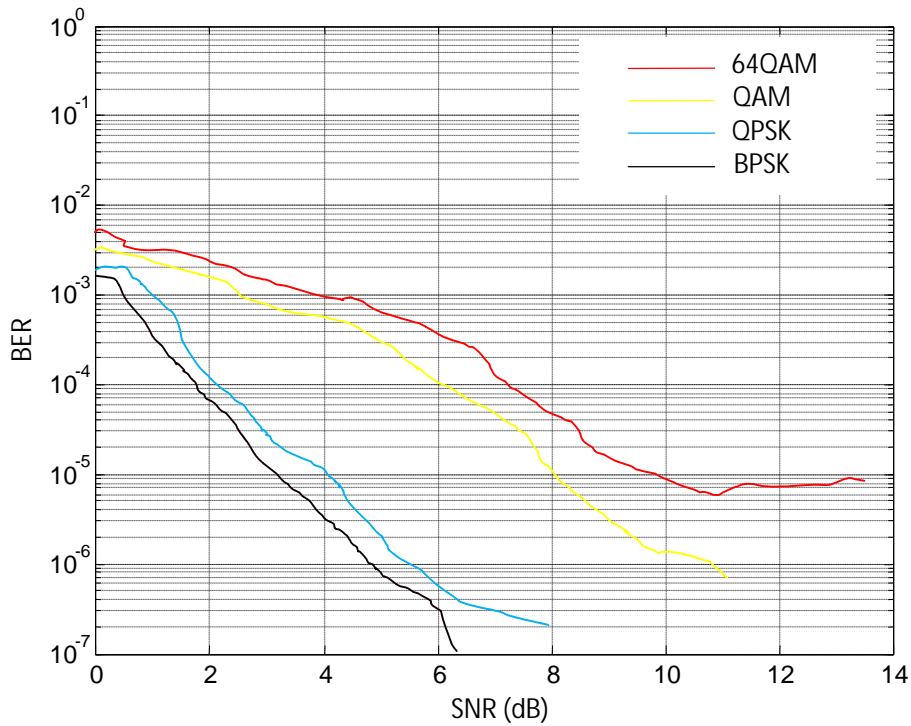


Fig.8. Performance of the Proposed Method in Different Modulation Types.

Figure (7) illustrates a performance comparison between different training based channel estimations for 2×4 MIMO system.

An ideal channel estimation is also calculated for comparison. From the figure, it can be observed that the BER performance of RLS estimation

(with/without intelligent algorithm) is slightly worse than perfect CSI, but much better than LS estimation.

Figure (8) demonstrates the performance of the proposed channel estimation method for different modulation techniques (also under 2×4 STBC system). As seen in this figure for a certain level of BER (say 1×10^{-4}), different values obtained of SNR against the corresponding modulation type; 1.78 dB (BPSK), 2.31 dB (QPSK), 5.95 dB (QAM) and 7.16 dB (64QAM).

5. Conclusion

The results of our study can be summarized briefly as follows:

1. An RLS-based MLP algorithm for complex valued neural network is fully derived.
2. The derived algorithm has been tested over multipath communication channels and implemented using a DWT. The need to this transform is to mitigate these serious interferences, ISI and ICI appeared while using the FFT; also there is no need to insert a cyclic prefix between OFDM symbols and then this will eliminate the bandwidth.

Moreover, the proposed model performance is also found to be consistent under different signal constellations, and compared with the conventional LS algorithm as described in figures (7&8).

3. The use of the RLS-based MLP for complex valued neural network has resulted in substantial improvements in terms of BER. It is proved that this rate is reduced in all cases as explained previously in the comments on figures (6&7).

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تحسين أداء تقديرات القناة باستعمال الشبكة العصبية لتدريب خوارزمية تكرار أقل الأجزاء لتقدير العنصر في أنظمة مزج تقسيمات التردد المتعامد المتعدد الإدخالات المتعدد الإخراجات

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الخلاصة

أن موضوع هذه الدراسة تكمن في تقديم خوارزمية تكرار أقل الأجزاء لتقدير العنصر المعتمد على استخدام الشبكات العصبية بطريقة لتسهيل أداء وأحتساب معدل الخطأ (نقص أضعاف الخطأ) لخوارزمية التقدير لتقديرات وات نظام مزج تقسيمات التردد المتعامد المتعدد الإدخالات المتعدد الإخراجات عبر قناة البهت متعدد المسار (رايلييف). أن خوارزمية تكرار أقل الأجزاء يمكن اعتبارها فعالة جداً لتدريب الشبكة العصبية: أولاً من حيث تدريب الشبكة العصبية لتقدير تغييرات القناة بأدق تمرار، ثم تقدير أسس تجابة القناة للتدريب لتظهر نتائج التمثيل للطريقة المعتمدة أداءاً جيداً ما قورنت الطريقة بغيرها من الطرق الأخرى لخوارزمية أقل الأجزاء (تكرار أقل الأجزاء التقليدية وغير الذكية). أظهرت الطريقة المعتمدة كذلك كفاءة في فعاليات النظام السريعة.